

Chara	cter	Player		Cert
In Cru	on: 3025-05 cis March, Castle Storms y le of Shelby City, Memphis , 3025		Federated Suns	
Missio	n Results Prevent the pirates from taking Capture/Destroy/Cripple all er The Pirates are able to get 25 Opposing 'Mech/Combat Vehi	nemy 'mechs (Bon Infantrymen into t	us Objective) (+100,000 he base (Mission Unsu	
Mech : □ □	Status Mech Survived Mech Severely Damaged Mech Destroyed	Pilot □	Status Pilot Survived Pilot Killed	
C-Bill Reward XP Reward				
Salvag	jed Mechs			
	Dragon DRG-1N (5,036,800 C-Bills) Phoenix Hawk PHX-1 (4,067,540 C-Bills) Wolverine WVR-6K (4,514,194 C-Bills) Jenner JR7-D (3,198,375 C-Bills) Wasp WSP-1K (1,615,440 C-Bills)			
Additio	onal Rewards			
Eagle l	Eyes: (Limited-Use Bonus) 🛭	0 0		
Mark o one tur	ff a box to negate targeting r n.	modifiers caused	by darkness or a sin	gle hex of woods for



Mission: 3025-05 Debrief In Crucis March, Castle Storms you! Outside of Shelby City, Memphis, Crucis March, Federated Suns July 8, 3025

As soon as the dust clears, Sarge looks up from his bunker in your makeshift base. "Well, that was exciting, wasn't it?"

You're actually quite surprised at how he manages to look pretty much the same, whether he's been in a battle for the last few hours, or fresh out of the shower.

"So", he begins in his usual gruff way. "Notice anything funny about those 'mechs?" Of course, you know better than to answer Sarge's rhetorical questions, so you and the rest of your lancemates are all quiet.

"They're all Combine designs. No self-respecting Fed pilot rides a dragon, for example. This says to me that these shenanigans go deeper than we thought. I mean, why does the Duke have Snake 'mechs in his pocket? Something says to me he was hoping to keep these guys quiet and only brought them out in desperation."

Of course, if he was desperate before, he's going to be even more desperate now that his gambit has failed...